

Speed

In the 3D Studio, you can speed up the animation to quickly obtain results for your developed solution.

How to speed up the animation:

- Enter the value indicating how many times the animation should be accelerated.
- Once the value is entered, the animation will run at the new speed.



Notes:

- **Visualization:**
High acceleration values may limit the ability to accurately track all movements of the animation elements.
Some details may become invisible at higher speeds.
- **Reports:**
Despite limited visualization, all process data (e.g., number of units produced, operating time, throughput) is recorded and available in reports.



Speeding up the animation is an excellent tool for quickly testing various scenarios and reviewing their outcomes in a short period.

Important!

To stop the animation after a specific time, use "T" on the keyboard to set the timer. After the designated time, the animation will automatically stop, and a report for that exact period can be generated in the "Reports" submenu.

Revision #2

Created 23 November 2024 20:31:20 by Paweł

Updated 25 November 2024 08:11:55 by Paweł