

# Speed

In the 3D Studio, you can speed up the animation to quickly obtain results for your developed solution.

## How to speed up the animation:

- Enter the value indicating how many times the animation should be accelerated.
- Once the value is entered, the animation will run at the new speed.



## Notes:

- **Visualization:**  
High acceleration values may limit the ability to accurately track all movements of the animation elements.  
Some details may become invisible at higher speeds.
- **Reports:**  
Despite limited visualization, all process data (e.g., number of units produced, operating time, throughput) is recorded and available in reports.



**Speeding up the animation** is an excellent tool for quickly testing various scenarios and reviewing their outcomes in a short period.

## Important!

To stop the animation after a specific time, use "T" on the keyboard to set the timer. After the designated time, the animation will automatically stop, and a report for that exact period can be generated in the "Reports" submenu.

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