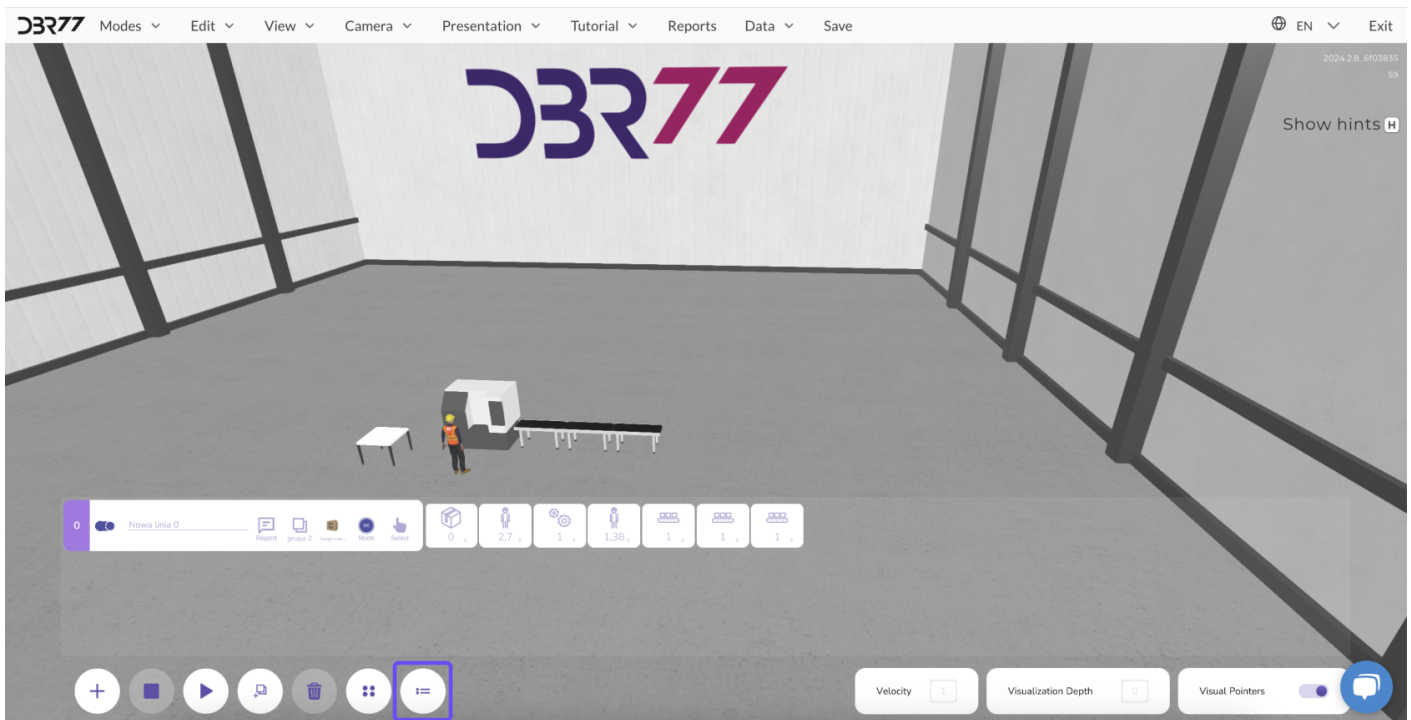


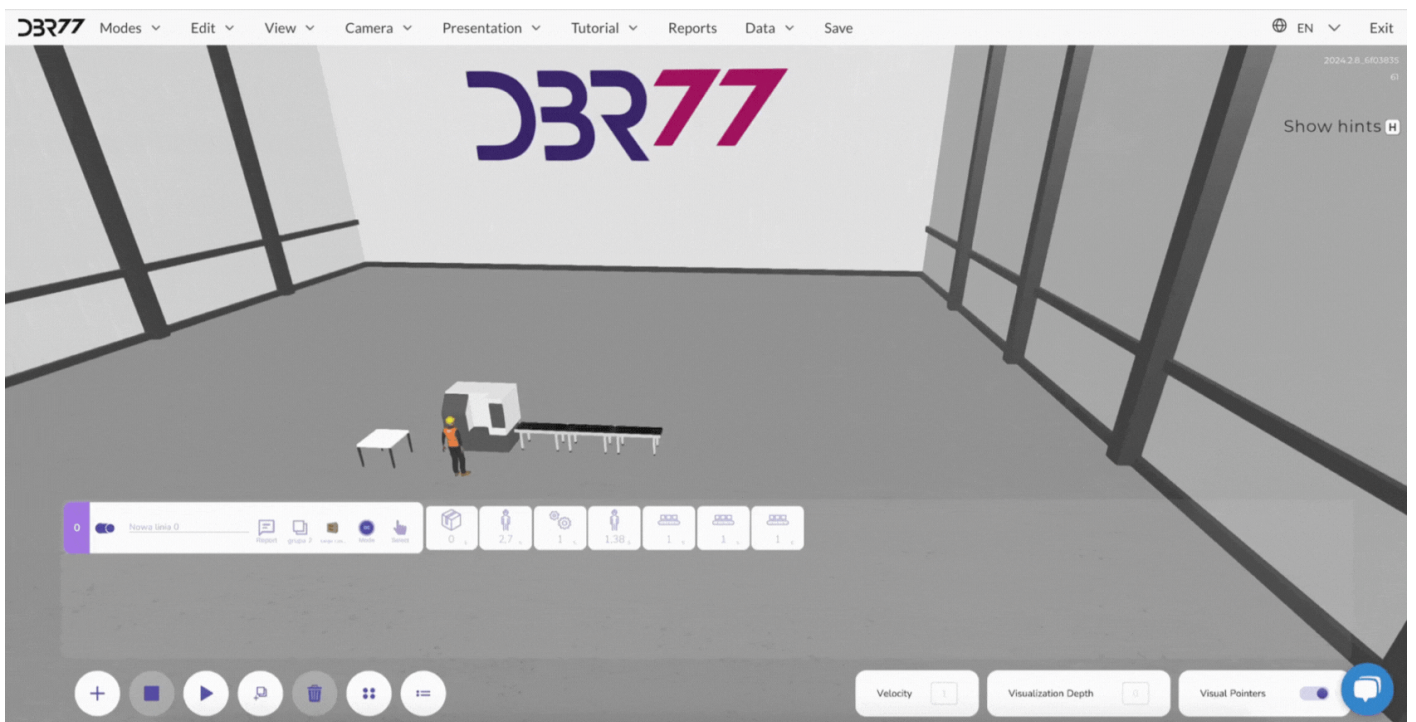
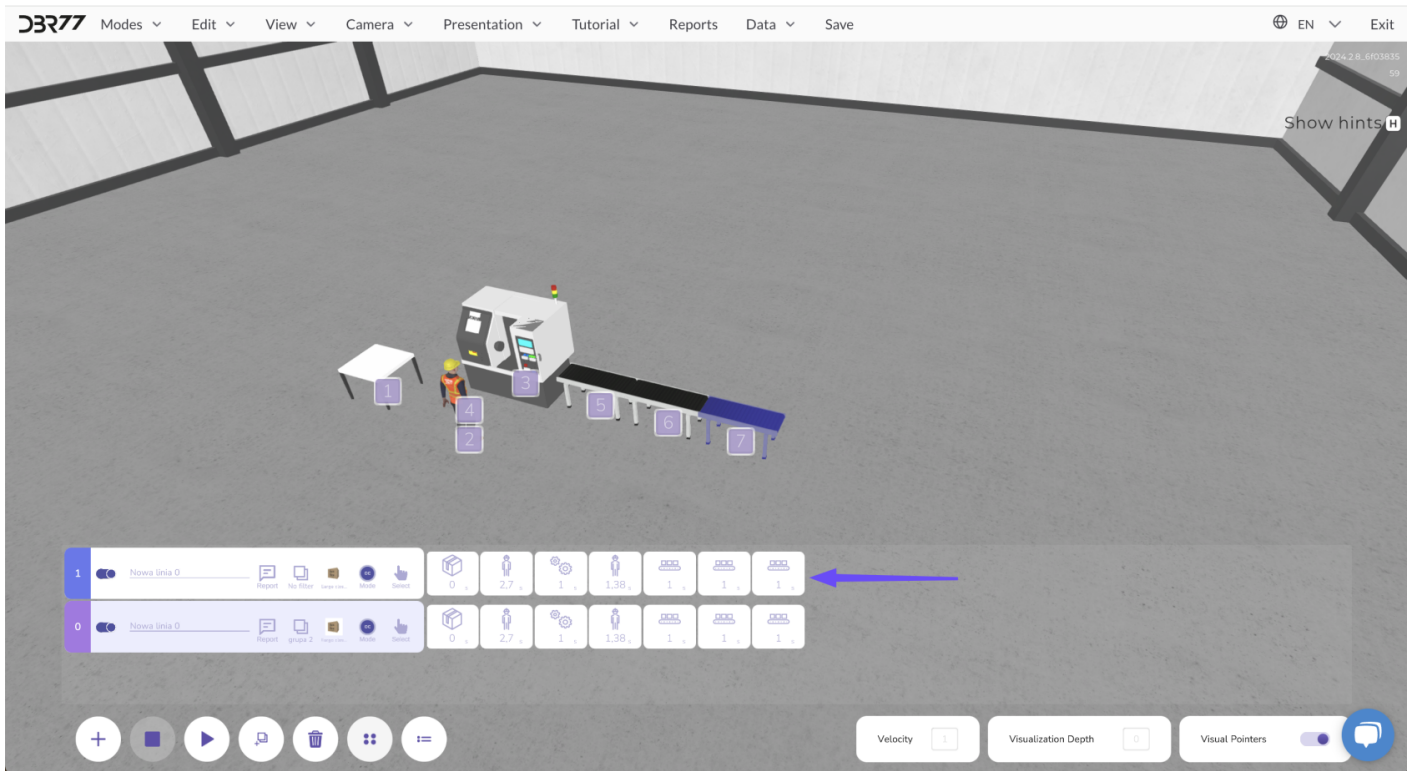
How to Replicate an Animation Line

Replication is a feature that allows you to create an identical animation line without duplicating the physical line in the scene. This lets you develop different animation variants for the same line without rebuilding all the elements.



How to Replicate an Animation Line:

- Select the animation line for which you want to create an alternative.
- Click the “Replicate” button next to the animation line list.
- A new, identical animation line will appear in the list, based on the same physical line in the scene.
- You can now edit this new animation line and test various scenarios by enabling or disabling the animation lines as needed.



Replication enables testing of different process variations for the same line without creating new elements in the scene.

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