

# Grouping and Ungrouping Elements in Build Mode

The **Group** and **Ungroup** functions allow multiple elements to act as a single unit, simplifying tasks like moving or organizing objects.

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## Grouping Elements

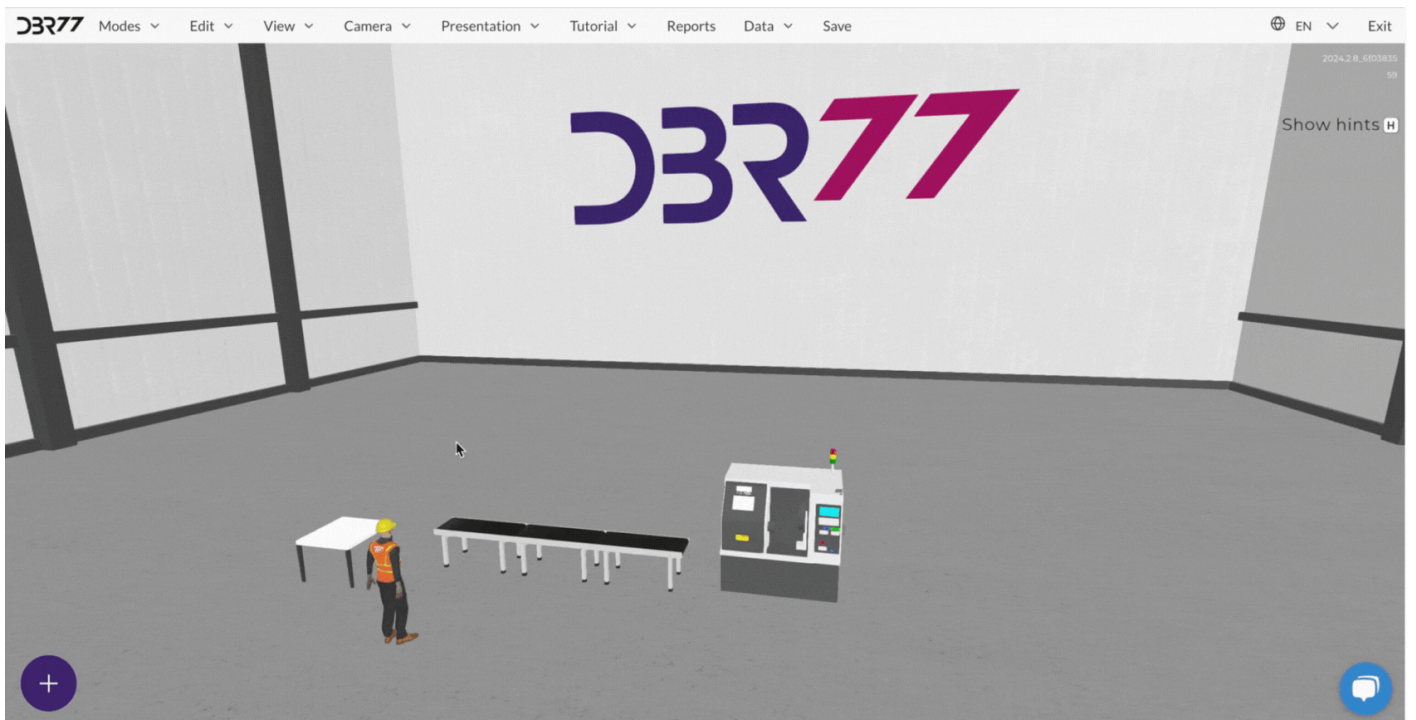
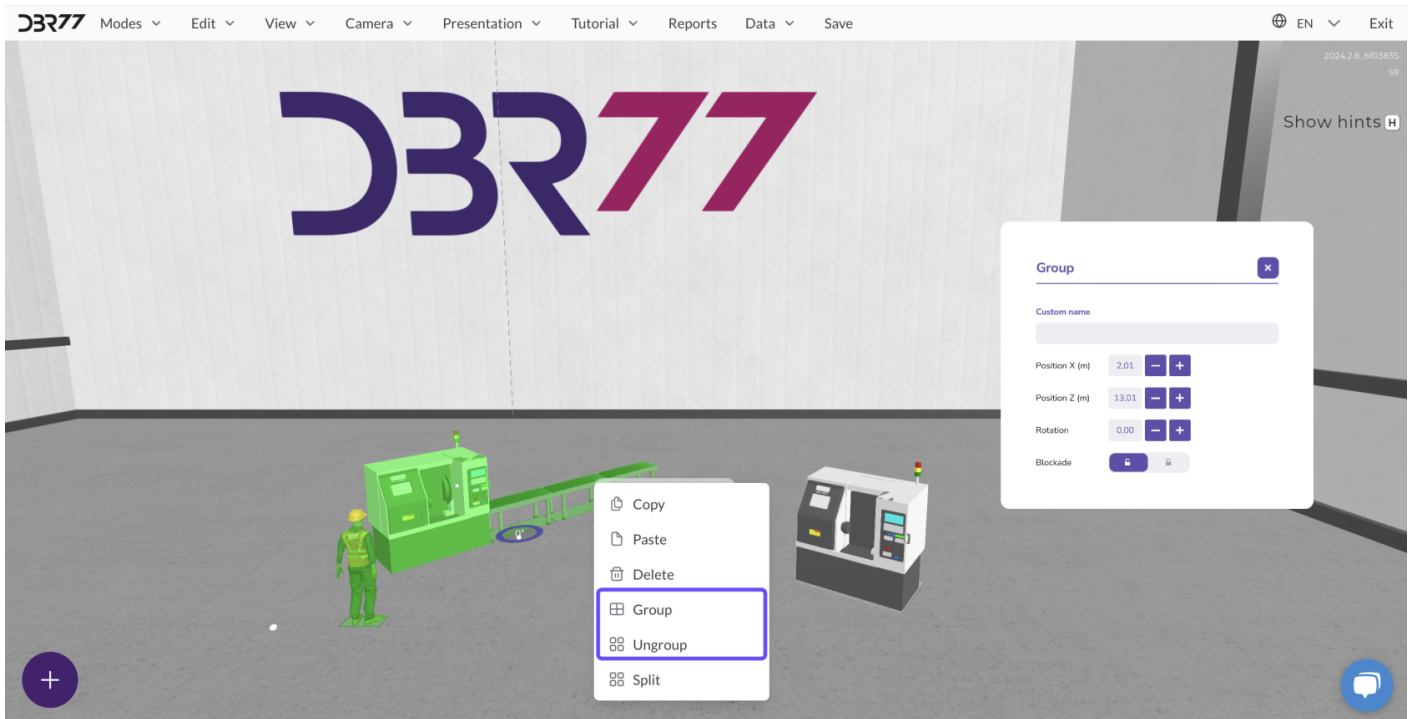
1. **Select the Elements**
    - Select the elements you want to group by:
      - Clicking on each element individually, or
      - Dragging the mouse to select a group of elements within an area.
  2. **Create a Group**
    - Double right-click on the selected elements and choose "**Group**" from the context menu.
  3. **Effect of Grouping**
    - The selected elements will now act as a single unit, which can be moved or manipulated together.
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## Ungrouping Elements

1. **Select the Group**
    - Click on the grouped elements to select the entire unit.
  2. **Break the Group**
    - Double right-click on the group and select "**Ungroup**" from the context menu.
  3. **Effect of Ungrouping**
    - The elements will return to their individual state and can be edited separately.
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## Summary

The **Group** and **Ungroup** functions enhance workflow efficiency by allowing objects to be managed collectively or individually, providing flexibility for scene editing.



Revision #2

Created 23 November 2024 20:31:19 by Paweł

Updated 23 November 2024 21:12:59 by Paweł