

Grouping and Ungrouping Elements in Build Mode

The **Group** and **Ungroup** functions allow multiple elements to act as a single unit, simplifying tasks like moving or organizing objects.

Grouping Elements

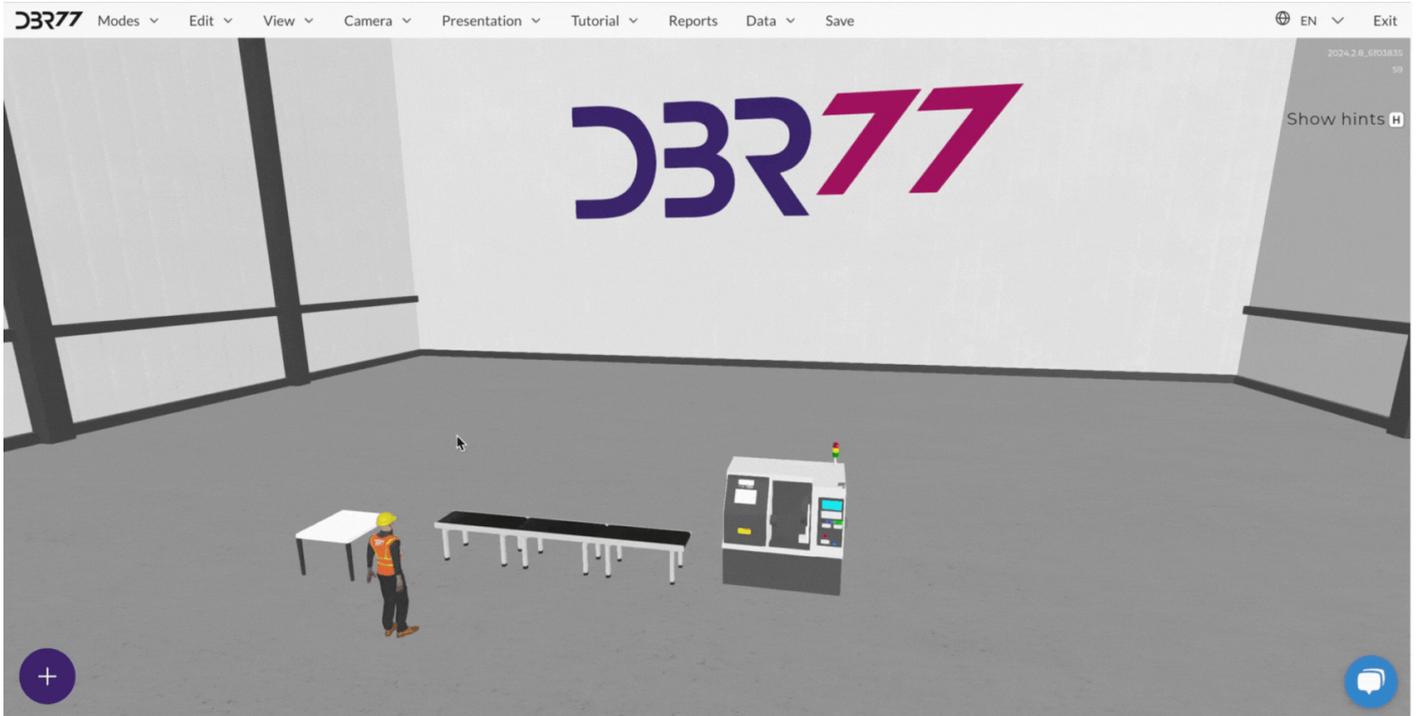
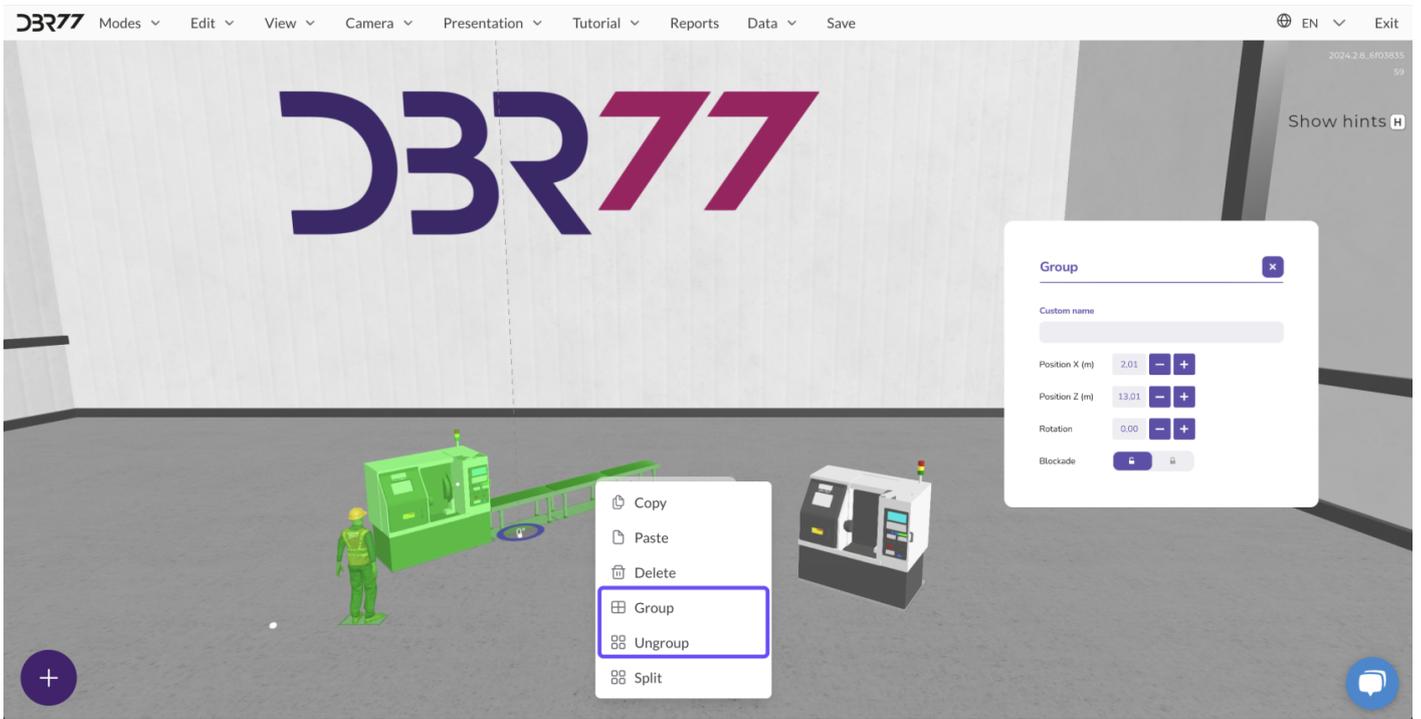
- 1. Select the Elements**
 - Select the elements you want to group by:
 - Clicking on each element individually, or
 - Dragging the mouse to select a group of elements within an area.
 - 2. Create a Group**
 - Double right-click on the selected elements and choose "**Group**" from the context menu.
 - 3. Effect of Grouping**
 - The selected elements will now act as a single unit, which can be moved or manipulated together.
-

Ungrouping Elements

- 1. Select the Group**
 - Click on the grouped elements to select the entire unit.
 - 2. Break the Group**
 - Double right-click on the group and select "**Ungroup**" from the context menu.
 - 3. Effect of Ungrouping**
 - The elements will return to their individual state and can be edited separately.
-

Summary

The **Group** and **Ungroup** functions enhance workflow efficiency by allowing objects to be managed collectively or individually, providing flexibility for scene editing.



Revision #2

Created 23 November 2024 20:31:19 by Paweł

Updated 23 November 2024 21:12:59 by Paweł