

Grouping and Ungrouping Elements in Build Mode

The **Group** and **Ungroup** functions allow multiple elements to act as a single unit, simplifying tasks like moving or organizing objects.

Grouping Elements

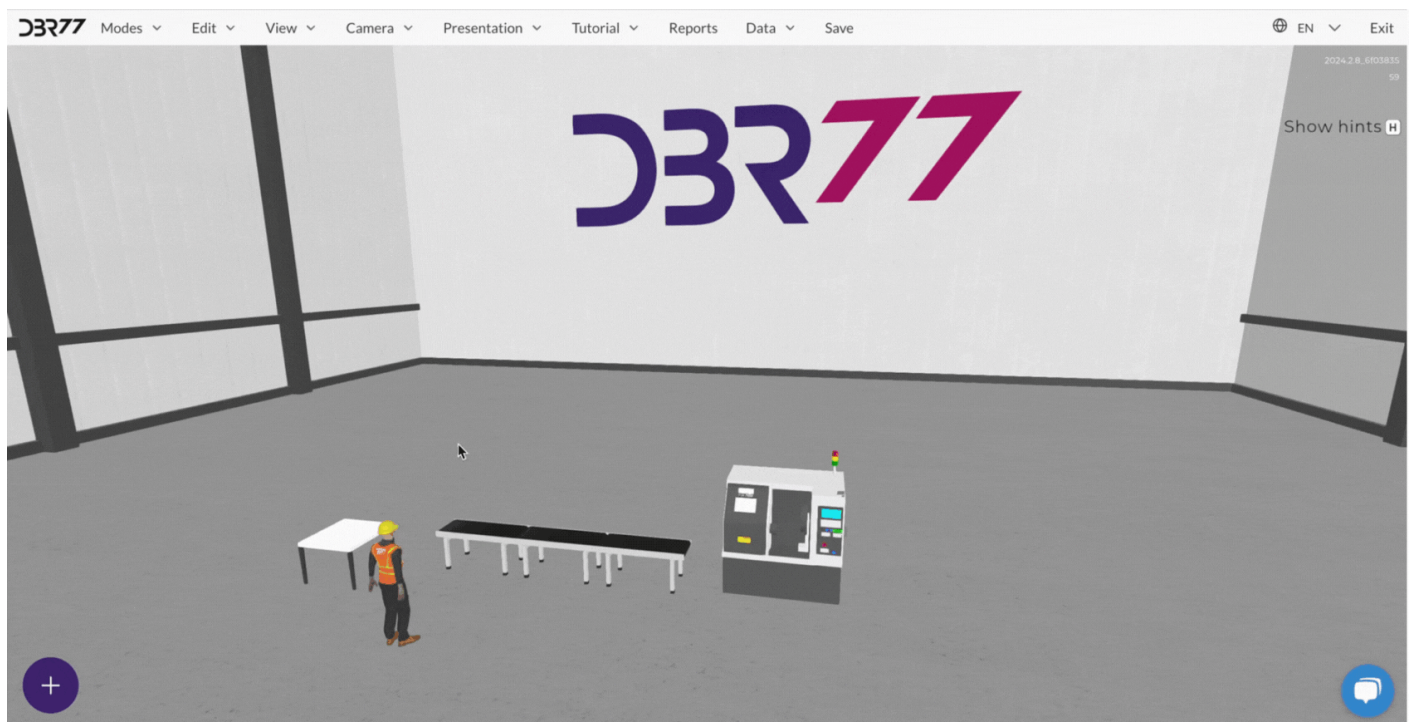
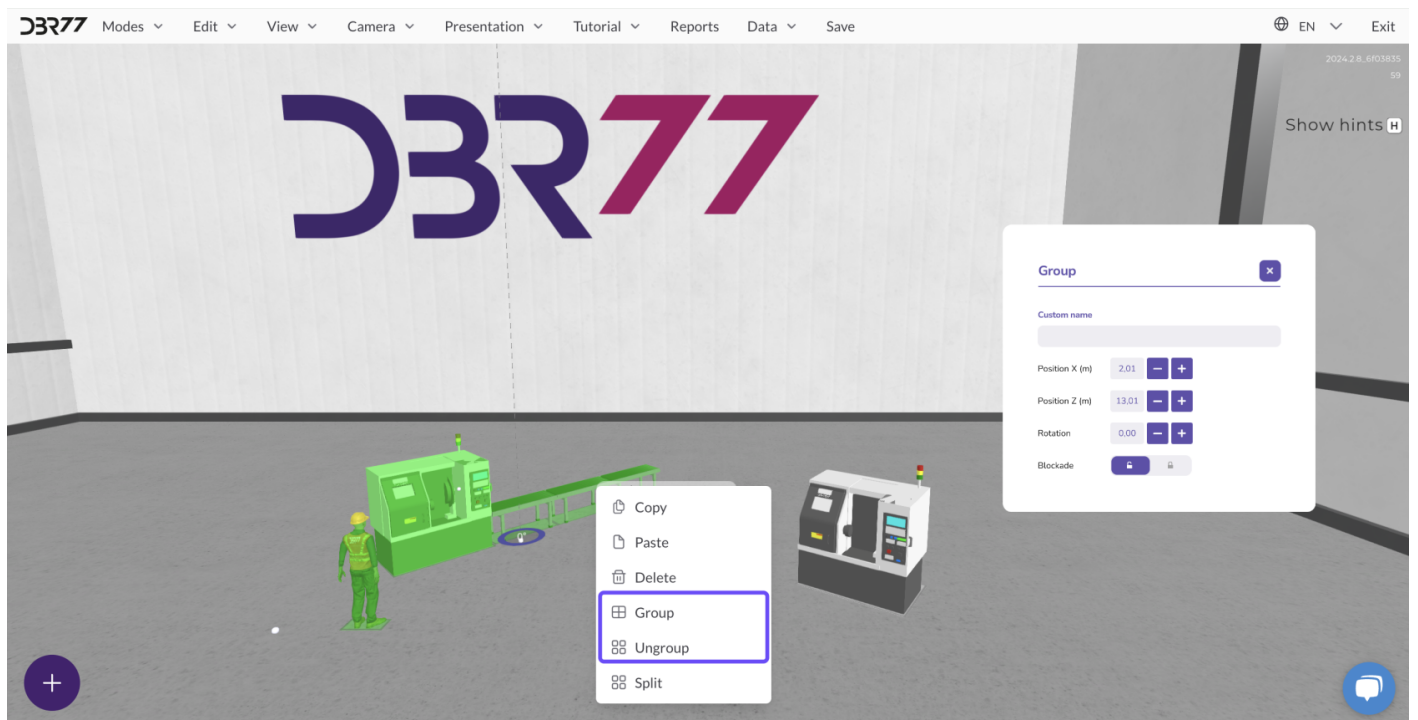
1. **Select the Elements**
 - Select the elements you want to group by:
 - Clicking on each element individually, or
 - Dragging the mouse to select a group of elements within an area.
 2. **Create a Group**
 - Double right-click on the selected elements and choose "**Group**" from the context menu.
 3. **Effect of Grouping**
 - The selected elements will now act as a single unit, which can be moved or manipulated together.
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Ungrouping Elements

1. **Select the Group**
 - Click on the grouped elements to select the entire unit.
 2. **Break the Group**
 - Double right-click on the group and select "**Ungroup**" from the context menu.
 3. **Effect of Ungrouping**
 - The elements will return to their individual state and can be edited separately.
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Summary

The **Group** and **Ungroup** functions enhance workflow efficiency by allowing objects to be managed collectively or individually, providing flexibility for scene editing.



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